

Packet Sniffing and Spoofing

Lecture 01

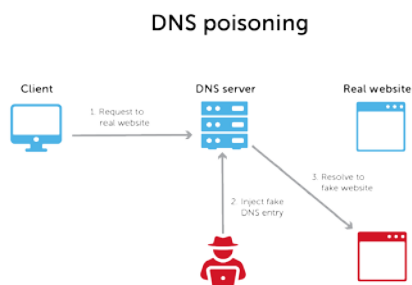
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Introduction

- Two common attacks on networks:
 - **sniffing attack**
 - eavesdropping on and capturing packets over networks
 - **spoofing attack**
 - sending out invalid packets with false identification
- sniffing and spoofing are the basis for other network attacks
 - e.g., DNS cache poisoning and TCP session hijacking attacks



- tools for conducting sniffing and spoofing

■ Wireshark 

Netwox 

Scapy 



How Packets Are Received?

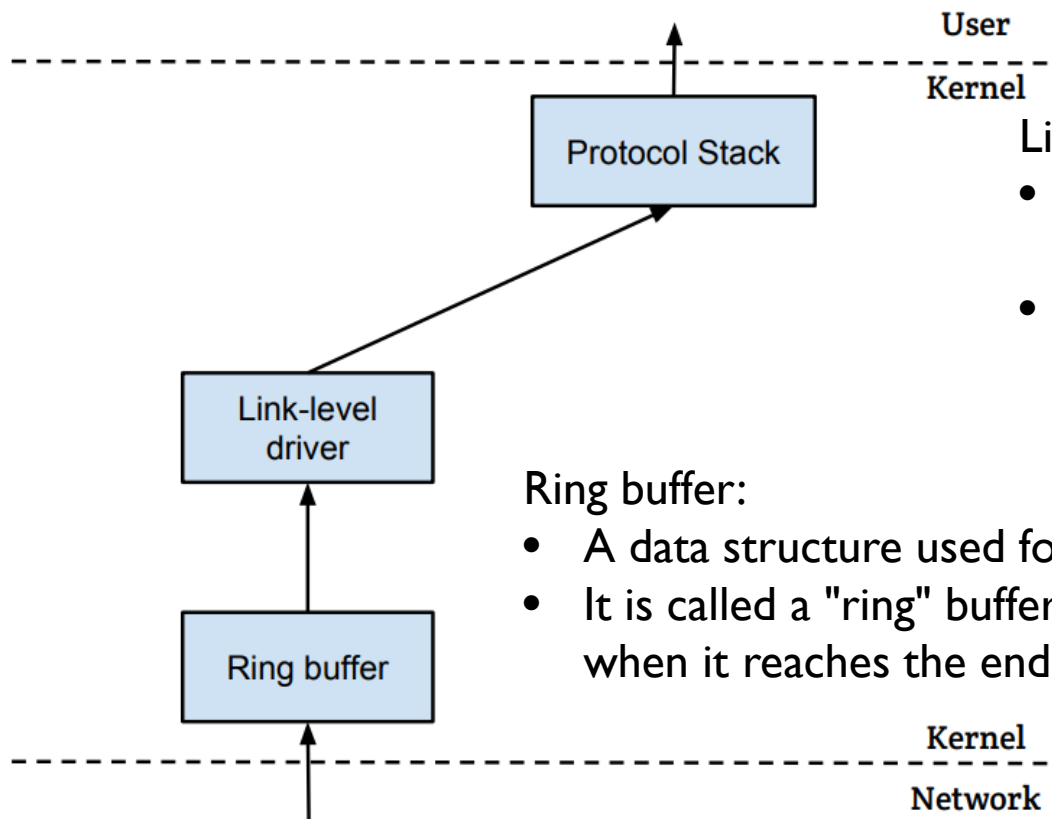
- Network Interface Card (NIC)
 - a link (physical or logical) between machine and network
 - NIC has a *hardware address*: **MAC address**
- Common local comm. techniques: Ethernet and WiFi
 - *broadcast medium* by nature (or *single shared medium*)
 - as data (frame) flow in the medium, **every NIC “hears”** data
 - when frame arrives, it is copied into the memory in the NIC
 - checks des. MAC address in the header
 - if **matching** with NIC’s MAC addr., the frame is copied into kernel buffer
 - interrupts the CPU for new packet
 - CPU copies packet into a queue (making room for other incoming packets)
 - if **not matching**, the frame is *discarded*

function
calls



How Packets Are Received? (cont.)

- Common local comm. techniques: Ethernet and WiFi
 - as data (frame) flow in the medium, **every NIC “hears”** data



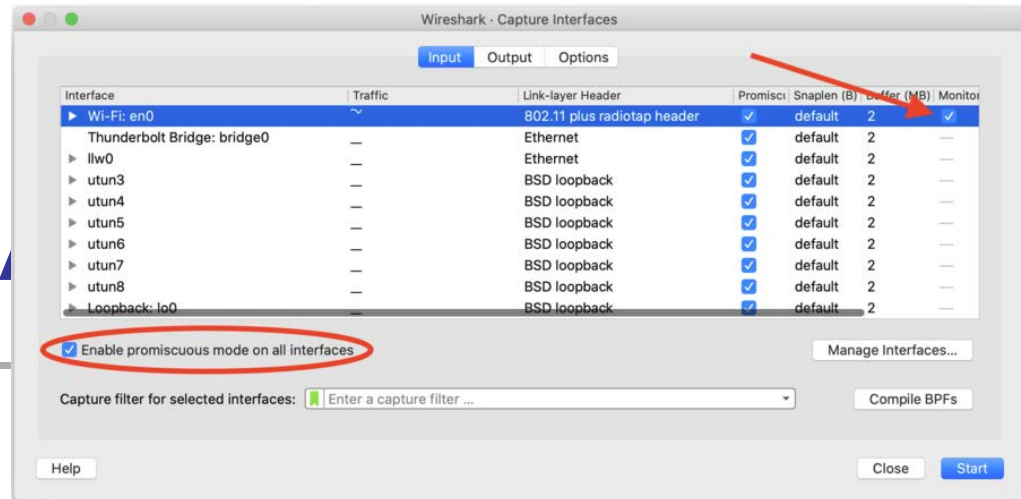
Linux kernel

- The core component of the Linux operating system.
- Acts as a bridge between the hardware of a computer and the software applications running on it.

Ring buffer:

- A data structure used for efficient data storage and retrieval.
- It is called a "ring" buffer because it is circular, meaning that when it reaches the end, it wraps around to the beginning

How Packets



- promiscuous mode

- most NIC have this special mode: pass every frame from network to the kernel, regardless of destination MAC add.
- if registered, the kernel forwards all frames to sniffer program
 - usually require elevated privilege, e.g., root, to use promiscuous mode

- monitor mode (wireless network card)

- unlike Ethernet, wireless devices suffer interference from other nearby wireless devices
- to solve this, wireless devices transmit data on different channels
- when NIC is placed in monitor mode, it captures 802.11 frames transmitting on the channel that it is listening to



BSD (Berkeley Software Distribution) Packet Filter (BPF)

- When sniffing, we're interested in certain types of packet
 - e.g., TCP packets or DNS query packets
- OS can deliver all captured packets to sniffer program, who can discard unwanted packets
 - **inefficient** and **taking time**
 - processing and delivering unwanted packets (if large volume)
- Filtering unwanted packets ASAP
 - BSD Packet Filter (BPF): filtering at the **lower level**
 - allow user-space program attaches a filter to a socket
 - discarding unwanted packets
 - filter: written in human readable format, and interpreted by BSD Pseudo-Machine (packet filtering)
 - ref.: <https://www.tcpdump.org/papers/bpf-usenix93.pdf>



BPF Filter Examples

- Capture traffic to and from IP host 192.168.1.1
ip host 192.168.1.1
- Capture traffic from IP host 192.168.1.1
ip src host 192.168.1.1
- Capture Ethernet packets to and from a host with a MAC address of 00:40:D0:13:35:36
ether host 00:40:D0:13:35:36
- Capture Ethernet packets to host 00:40:D0:13:35:36
ether dst 00:40:D0:13:35:36

ref.: <https://www.ibm.com/docs/en/qsip/7.4?topic=queries-berkeley-packet-filters>